

2.15	THE EXPEDITE SYSTEM
2.15.01	Except as provided in 2.15.2, the expedite system shall come into operation after 10 minutes' play in a game or at any time when requested by both players or pairs.
2.15.02	The expedite system shall not be introduced in a game if at least 18 points have been scored.
2.15.03	If the ball is in play when the time limit is reached and the expedite system is due to come into operation, play shall be interrupted by the umpire and shall resume with service by the player who served in the rally that was interrupted; If the ball is not in play when the expedite system comes into operation, play shall resume with service by the player who received in the immediately preceding rally.
2.15.05	Introduction of the expedite system shall not alter the order of serving and receiving in the match, as defined in 2.13.6.
2.15.06	Once introduced, the expedite system shall remain in operation until the end of the match.
3.03.02.03.08	introducing the expedite system at the appropriate time;
3.03.02.06	Either the assistant umpire or a separate official may act as stroke counter, to count the strokes of the receiving player or pair when the expedite system is in operation.
3.04.01.03	The score and, under the expedite system, the number of strokes shall be called in English or in any other language acceptable to both players or pairs and to the umpire.

The effect of the above is to create a new situation in which, during a game, the umpire (or assistant umpire) keeps track of total play time. When 10 minutes play time in a game is reached, the umpire institutes The Expedite System. If the ball is in play when the 10 minutes is reached, the umpire shall interrupt play and restart the point under the rules of The Expedite System. **The Expedite System requires each player to alternate one serve (instead of two) at a time until the end of the game. If the receiving player makes 13 correct returns in a rally, the point is awarded to the receiver.** During this period the Umpire shall shout out the number of returns the 'receiver' makes. To clarify the above, if the rally is still in progress when the 13th successful return is made the Umpire shall stop the rally and award the point to the 'receiver'.

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